

Washington County 2015 Hazard Mitigation Plan

Resolution No. 6-2015

WHEREAS, the City of Monongahela, Washington County, Pennsylvania is most vulnerable to natural and human-made hazards which may result in loss of life and property, economic hardship, and threats to public health and safety, and

WHEREAS, Section 322 of the Disaster Mitigation Act of 2000 (DMA 2000) requires State and local governments to develop and submit for approval to the President a Mitigation plan that outlines processes for identifying their respective natural hazards, risks, and vulnerabilities, and

WHEREAS, the City of Monongahela acknowledges the requirements of Section 322 of DMA 2000 to have an approved Hazard Mitigation Plan as a prerequisite to receiving post-disaster Hazard Mitigation Grant Program funds, and

WHEREAS, the Washington County 2015 Hazard Mitigation Plan has been developed by the Washington County Emergency Management Agency and the Washington County Planning Commission in cooperation with other county departments, and officials and citizens of The City of Monongahela, and

WHEREAS, a public involvement process consistent with the requirements of DMA 2000 was conducted to develop the Washington County 2015 Hazard Mitigation Plan and

WHEREAS, the Washington County 2015 Hazard Mitigation Plan recommends mitigation activities that will reduce losses to life and property affected by both natural and human-made hazards that face the county and its municipal governments,

NOW THEREFORE BE IT RESOLVED by the Council of the City of Monongahela:

- . The Washington County 2015 Hazard Mitigation Plan is hereby adopted as the Official Hazard Mitigation Plan of the City of Monongahela, and
- . The respective officials and agencies identified in the implementation strategy of the Washington County 2015 Hazard Mitigation Plan are hereby directed to implement the recommended activities assigned to them.

ADOPTED, this 14th day of October, 2015

ATTEST:

Carole Goglia

CITY OF MONONGAHELA

By Bob Ryan

By William Hees